

(Cross-curricular maths links)

Planning Overview KS1

	Autumn	Spring	Summer
Year A	<p><u>Africa</u></p> <p>Geography: Name and locate continents and oceans; understand differences and similarities; seasonal weather patterns weather at the equator; World maps</p> <p>History: Toys changes within living memory: Similarities and differences and ways of life? (<i>Chronology; place value; ordering</i>)</p> <p>Science: Animals including humans</p> <p>Art: Wax pictures</p> <p>DT: Making toys/ African masks; choose a range of material creatively (<i>Shape; symmetry</i>)</p> <p>PE: Dance; invasion games</p> <p>Music: Using voices expressively (lion king)</p> <p>Computing: understanding instructions beebot (<i>Shape; Directions; turns; right angles</i>)</p>	<p><u>Superheroes</u></p> <p>Geography: UK maps, design own maps; countries and capital cities of UK (<i>Directional language</i>)</p> <p>History: Mary Seacole; Florence Nightingale</p> <p>PE: Flexibility; strength; movement; ball skills</p> <p>Science: Materials</p> <p>DT: Glasses; fruit and veg</p> <p>Art: Pop art</p> <p>Music: Play tuned and untuned instrument (whole school)</p> <p>Computing: 'Paint' - save and open programmes</p>	<p><u>Oh we do like to be beside the seaside</u></p> <p>History: significant people; Grace Darling; Christopher Columbus</p> <p>Geography: Geography basic vocab; pirates lost; compass direction (<i>Directions; turns; right angles; co-ordinates</i>)</p> <p>Science: Living things and their habitats</p> <p>Art: Collage pictures; natural sculptures</p> <p>PE: Outdoor activities; swimming</p> <p>Music: Chants and rhymes</p> <p>Computing: create and debug simple programme</p>
Year B	<p><u>Chocolate</u></p> <p>Geography: Name and locate continents and oceans; understand differences and similarities; seasonal weather patterns; weather at the equator; World maps</p> <p>History: Even beyond living memory</p> <p>Science: Everyday materials</p> <p>Art: About the work of an artist</p> <p>DT: Baking (<i>Measures</i>)</p> <p>PE: Dance; Invasion games</p> <p>Music: creating sounds; record and listen</p> <p>Computing: recognising common uses of ICT beyond school</p>	<p><u>Castles</u></p> <p>History: -Significant places in locality (Carlisle Castle)</p> <p>Science: seasonal changes (<i>Time language; ordering months of the year/seasons</i>)</p> <p>Art: Portraits</p> <p>DT: Puppets</p> <p>PE: Flexibility; strength; movement; ball skills</p> <p>Music: Play tuned and untuned instruments</p> <p>Computing: using images in technology (<i>Shape</i>)</p>	<p><u>Farming and gardens</u></p> <p>Geography: Seasonal and daily weather patterns in UK; aerial photographs; simple field work; Geographical vocab referring to human features (<i>Measures; directional language</i>)</p> <p>Science: Plants (<i>Measures</i>)</p> <p>PE: Athletics; swimming</p> <p>Music: Chants and rhymes</p> <p>Computing: Internet safety</p>

	Autumn	Spring	Summer
Year C	<p align="center"><u>To Infinity and Beyond</u></p> <p>Geography: Name and locate continents and oceans; understand differences and similarities; seasonal weather patterns; weather at the equator; World maps</p> <p>History: Significant people - Neil Armstrong</p> <p>Science: Everyday materials</p> <p>Art/DT: Using materials creatively</p> <p>Music: Play tuned and untuned instruments</p> <p>PE: Dance; invasion games</p> <p>Computing: understanding instructions - Beebot <i>(Shape; Directions; turns; right angles)</i></p>	<p align="center"><u>Dinosaurs</u></p> <p>Geography: Physical features using vocabulary; compass directions; route and features on a map <i>(Directions; turns; right angles)</i></p> <p>Science: Living things and their habitats</p> <p>Art: Printing <i>(Shape; patterns; symmetry)</i></p> <p>PE: Flexibility; strength; movement; ball skills</p> <p>Music: Chants and rhymes</p> <p>Computing: 'Paint' - save and open programmes</p>	<p align="center"><u>Detectives</u></p> <p>History: Changes within living memory - UK <i>(Chronology; number recognition; place value; ordering & comparing number)</i></p> <p>Geography: UK maps; design own maps; countries and capital cities of UK; fieldwork - school and grounds <i>(Measures; directional language)</i></p> <p>Science: Animals including humans</p> <p>Art: Design and build a house fit for purpose <i>(Measures)</i></p> <p>PE: Outdoor activities; swimming</p> <p>Music: Expressing voices</p> <p>Computing: Create and debug simple programme</p>
Year D	<p align="center"><u>Wonderful Us</u></p> <p>History: Events beyond living memory Festivals and anniversary <i>(Number recognition: place value; ordering & comparing number)</i></p> <p>Geography: Compass directions; using location and directional language to describe routes on a map <i>(Directions; turns; right angles; co-ordinates)</i></p> <p>Science: use of everyday materials; animals including humans</p> <p>Art: Self portraits</p> <p>DT: Make an invention <i>(3D & 2D shapes; measures)</i></p> <p>PE: Dance; invasion games</p> <p>Music: Using voices expressively</p> <p>Computing: Recognising common uses of ICT beyond school</p>	<p align="center"><u>Changes</u></p> <p>History: -Significant places in locality; vehicles - train</p> <p>Geography: Aerial photographs</p> <p>Science: Seasonal changes; plants <i>(Time language; ordering months of the year/seasons; measures)</i></p> <p>Art: Artists through time <i>(Number recognition; place value; ordering & comparing number)</i></p> <p>PE: Flexibility; strength; movement; ball skills</p> <p>Music: Play tuned and untuned instrument</p> <p>Computing: 'Paint' - save and open programmes</p>	<p align="center"><u>Water</u></p> <p>History: Significant person - Sir Frances Drake</p> <p>Geography: Key human features; maps <i>(Directional language; co-ordinates)</i></p> <p>Science: Plants; living things and their habitats</p> <p>Art: Landscape pictures; Japanese pictures; water colours</p> <p>PE: Athletics; swimming</p> <p>Music: Chants and rhymes</p> <p>Computing: Internet safety</p>