

Curriculum overview KS2

	Autumn	Spring	Summer
Year A	<p><u>Africa</u></p> <p><u>Geography:</u> Human geography; economic activity; water aid; fair trade.</p> <p><u>History:</u> Benin Civilisation; In-depth study; timeline. (<i>Chronology; place value; ordering number</i>)</p> <p><u>Science:</u> Living things and their habitats and Animals including humans.</p> <p><u>Art:</u> Landscape sketches</p> <p><u>DT:</u>- African masks</p> <p><u>PE:</u> Dance; Invasion games</p> <p><u>Music:</u> African music</p> <p><u>Computing:</u> Logo (<i>Direction; turns; angles; shape</i>)</p>	<p><u>Superheroes</u></p> <p><u>History:</u> Ancient Greeks; in-depth study; timeline. (<i>Chronology; place value; ordering number</i>)</p> <p><u>Geography:</u> map based; name and locate countries; identify equator; hemispheres; similarities and differences between different places.</p> <p><u>PE:</u> flexibility; strength; movement - Free running.</p> <p><u>Art:</u> Famous architecture</p> <p><u>DT:</u> Control and use of materials</p> <p><u>Science:</u> Forces and magnets; light</p> <p><u>Music:</u> Compose superhero theme tune</p> <p><u>Computing:</u> Searching the internet; blogs</p>	<p><u>Oh We do Like to Be Beside the Seaside</u></p> <p><u>Geography:</u> Physical Geography; rivers; water cycle; fieldwork to record and measure physical features - Eden Rivers Trust (<i>Measurement</i>)</p> <p><u>Science:</u> States of matter</p> <p><u>PE:</u> Athletics; swimming. (<i>Time; measurement</i>)</p> <p><u>Music:</u> play and perform using voices and instruments</p> <p><u>Art:</u> Clay</p> <p><u>DT:</u> Design and make dune buggy fit for purpose. (<i>Measurement; 3D shape</i>)</p> <p><u>Computing:</u> Emails</p>
Year B	<p><u>Chocolate</u></p> <p><u>History:</u> Mayan civilisation</p> <p><u>Geography:</u> Similarities and differences in South America; human and physical geography</p> <p><u>Science:</u> Earth and space(<i>Time</i>); Galileo; stars; inheritance</p> <p><u>DT:</u> Baking (<i>Measurement</i>)</p> <p><u>Art:</u> Design and paint chocolate wrapper, mood boards. (<i>Measurement; nets; 3D shape</i>)</p> <p><u>PE:</u> Dance and invasion games</p> <p><u>Music:</u> Listen with attention to detail; creating sounds; record and listen</p> <p><u>Computing:</u> Design, write and debug programmes (Scratch)</p>	<p><u>Castles</u></p> <p><u>Geography:</u> Locate castle; counties and cities of UK; symbols and key; grid references; 8 points of a compass (<i>Co-ordinates</i>)</p> <p><u>History:</u> Changing power of Monarchs</p> <p><u>Science:</u> Electricity and Sound</p> <p><u>DT:</u> Design and make coats of arms/ flags for castle; clay (<i>Symmetry</i>)</p> <p><u>Art:</u> Architecture</p> <p><u>PE:</u> Flexibility; strength; movement; striking and fielding</p> <p><u>Music:</u> Study of composers</p> <p><u>Computing:</u> Using technology safely.</p>	<p><u>Garden and farming</u></p> <p><u>Geography:</u> Land use patterns; bio and vegetation belts; climate zones (<i>Temperature; graphs</i>)</p> <p><u>Science:</u> Plants; rocks</p> <p><u>DT:</u> Cooking (<i>Measurement</i>)</p> <p><u>Art:</u> Traditional farmscapes (famous artists)</p> <p><u>PE:</u> Net games; swimming</p> <p><u>Music:</u> History of music (cotton farmers)</p> <p><u>Computing:</u> Select and use a variety of software.</p>

Year C	<p style="text-align: center;"><u>To Infinity and beyond</u></p> <p>History: Significant event since 1066</p> <p>Geography: Map based; name and locate countries; identify equator, hemispheres, tropics, arctic, Antarctic, time zones; similarities and differences between different places.</p> <p>Science: Light; states of matter.</p> <p>Art: Great artists</p> <p>PE: Dance</p> <p>Music: History of music</p> <p>Computing: Logo (<i>Direction; turns; angles; shape</i>)</p>	<p style="text-align: center;"><u>Dinosaurs</u></p> <p>History: Stone age - iron age; timeline (<i>Chronology; place value; ordering number</i>)</p> <p>Geography: Volcanoes and earthquakes</p> <p>Science: Forces and magnets; animals including humans</p> <p>Art: Printing (<i>Symmetry</i>)</p> <p>DT: Design and make a dinosaur</p> <p>PE: Flexibility; strength; movement; striking and fielding</p> <p>Music: Musical notation</p> <p>Computing: Search engines</p>	<p style="text-align: center;"><u>Detectives</u></p> <p>History:- Local area study; Romans (<i>Roman numerals</i>)</p> <p>Science:- Earth and Space; sound</p> <p>DT: Programme and monitor electrical product</p> <p>PE: Athletics; outdoor & adventurous activities; swimming (<i>Time; measurement</i>)</p> <p>Music: Compose music</p> <p>Computing: Emails</p>
Year D	<p style="text-align: center;"><u>Wonderful Us</u></p> <p>History: Vikings; Anglo-saxons</p> <p>Geography: Mapping;create own maps</p> <p>Science: Properties and changes of materials; states of matter (<i>Time; measurement</i>)</p> <p>Art: Portraits; Pop art</p> <p>PE: Dance; invasion games</p> <p>Music: Listen with attention to detail; creating sounds; record and listen; play and perform using their voices</p> <p>Computing: Design, write and debug programmes (Scratch) (<i>Turns; angles</i>)</p>	<p style="text-align: center;"><u>Change</u></p> <p>History: Scots</p> <p>Geography: Locate counties and cities of UK; understanding how regions have changed over time (<i>Distance; scale</i>)</p> <p>Science: Electricity and Light.</p> <p>Art: Art through the decades.</p> <p>PE: Flexibility; strength; movement; striking and fielding</p> <p>Music: Range of live and recorded music.</p> <p>Computing: Using technology safely.</p>	<p style="text-align: center;"><u>Water</u></p> <p>History: Ancient Egypt</p> <p>Geography: Human Geography</p> <p>Science: Plants and Rocks</p> <p>Art: Landscapes using watercolours</p> <p>DT: Pyramids (<i>Nets; 3D shape</i>)</p> <p>PE: Net games; Swimming</p> <p>Music: Soundscapes</p> <p>Computing: Select and use a variety of software.</p>